

# Panzerschützenkompanie

Confident Veteran

Armoured Rifle Company

German

Early-War

Mechanised Company

Platoon	Qty	Unit	Points
<b>Headquarters</b>			
Panzerschützenkompanie HQ - p.79	2 1 1 2 1	Cmd SMG team Motorcycle & Sidecar Sd Kfz 251/1 MG34 HMG team Sd Kfz 251/1 (HMG) half-track	140
<b>Combat Platoons</b>			
Panzerschützen Platoon - p.79	1 1 1 6 4	Cmd Rifle/MG team Light Mortar team Anti-tank Rifle team Rifle/MG team Sd Kfz 251/1	265
Panzerschützen Platoon - p.79	1 1 1 6 4	Cmd Rifle/MG team Light Mortar team Anti-tank Rifle team Rifle/MG team Sd Kfz 251/1	265
<b>Weapons Platoons</b>			
Schützen Mortar Platoon - p.76	1 1 1 1 4 4	Cmd SMG team Motorcycle & Sidecar Observer Rifle team Kfz 15 field car 8cm GW34 mortar Kfz 70 truck	130
<b>Divisional Support</b>			
Mittlere Panzer Platoon - p.69	4	Panzer IV D	600
Mixed Panzerspäh Platoon - p.83	1 1	Sd Kfz 222 (2cm) Sd Kfz 221 (MG)	75
Air Support - p.102	7 1	Priority Air Support Ju 87B Stuka Stuka Schwerpunkt (2 Aircraft Dice)	175
<b>Allied Platoon</b>			<b>Company Points:</b> 1650

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Source document: Blitzkrieg Book

## Arsenal

### Tank Teams

Name	Mobility	Front	Side	Top	Equipment and Notes
Weapon	Range	ROF	Anti-tank	Firepower	
<b>Tanks</b>					
Panzer IV C or D	Standard Tank	3	2	1	Co-ax MG, Hull MG, Protected ammo.
7.5cm KwK37 gun	24"/60cm	2	7	3+	Smoke.
Firing bombardments	48"/120cm	-	2	6+	

### Armoured Cars

Sd Kfz 221 (MG)	Wheeled	0	0	0	AA MG.
Sd Kfz 222 (2cm, early)	Wheeled	0	0	0	Co-ax MG, Recce.
2cm KwK38 gun	16"/40cm	3	5	5+	Self-defence anti-aircraft.

### Gun Teams

Weapon	Mobility	Range	ROF	Anti-tank	Firepower	Notes
8cm GW34 mortar	Man-packed	24"/60cm	2	2	3+	Smoke, Minimum range 8"/20cm.
Firing bombardments		40"/100cm	-	2	6+	Smoke bombardment.
MG34 HMG team	Man-packed	24"/60cm	6	2	6+	ROF 3 when pinned down or moving.

### Infantry Teams

Team	Range	ROF	Anti-tank	Firepower	Notes
Anti-tank Rifle team	16"/40cm	1	4	6+	Tank Assault 3.
Light Mortar team	16"/40cm	1	1	4+	Can fire over friendly teams.
Rifle team	16"/40cm	1	2	6+	
Rifle/MG team	16"/40cm	2	2	6+	
SMG team	4"/10cm	3	1	6+	Full ROF when moving.

### Transport Teams

Vehicle	Mobility	Front	Side	Top	Equipment and Notes
<b>Trucks</b>					
Kfz 15 field car	Jeep	-	-	-	
Motorcycle & Sidecar or Kubelwagen	Jeep	-	-	-	Optional Passenger-fired hull MG.
Horch, Krupp, or Steyr Kfz 70 truck	Wheeled	-	-	-	

### Armoured Personnel Carriers

Sd Kfz 251/1 (HMG) half-track	Half-tracked	1	0	0	AA MG, HMG carrier, Passenger-fired AA MG.
Sd Kfz 251/1 half-track	Half-tracked	1	0	0	AA MG, Passenger-fired AA MG.

### Aircraft

Aircraft	Weapon	To-Hit	Anti-tank	Firepower	Notes
Ju 87B Stuka	Bombs	4	5	2+	

### Vehicle Machine-guns

Weapon	Range	ROF	Anti-tank	Firepower	
Vehicle MG	16"/40cm	3	2	6	ROF 1 if other weapons fire.

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## Special Rules

### Mixed Panzerspäh Platoon - p.83

Mixed Panzerspäh Patrols operate as separate platoons, each with their own command team. Although its patrols operate as separate platoons for all other purposes, a Mixed Panzerspäh Platoon deploys all of its patrols at the same time as a single platoon. For example, this means that you treat the entire Mixed Panzerspäh Platoon as a single platoon when calculating the number of platoons held in Ambush or Reserve.

Mixed Panzerspäh Platoons are Reconnaissance Platoons.

### Panzerschützen Platoon - p.79

Panzerschützen Platoons may use the Mounted Assault special rule on page 111.

### Panzerschützenkompanie HQ - p.79

The Sd Kfz 251/1 half-track in the Company HQ of a Panzerschützenkompanie may use the Mounted Assault special rule on page 111.